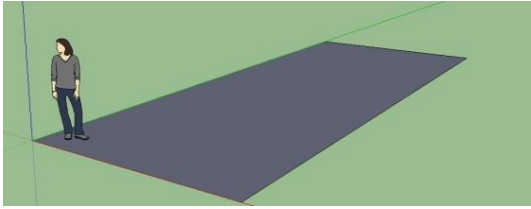
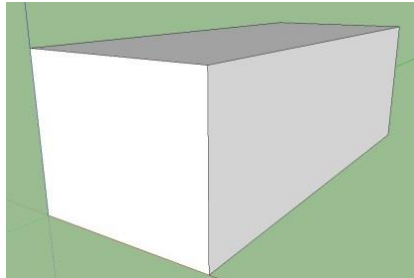


LONGHOUSE SKETCHUP

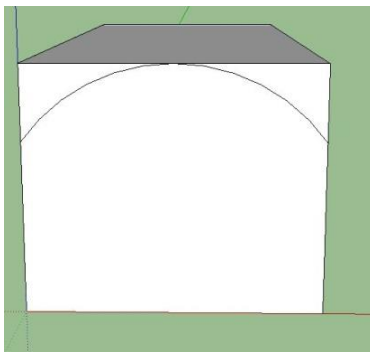
1. Draw **rectangle** on ground



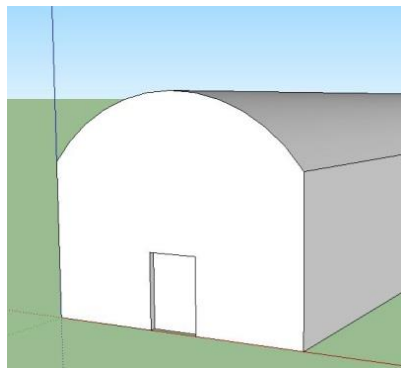
2. **PUSH/PULL** up high enough for roof too



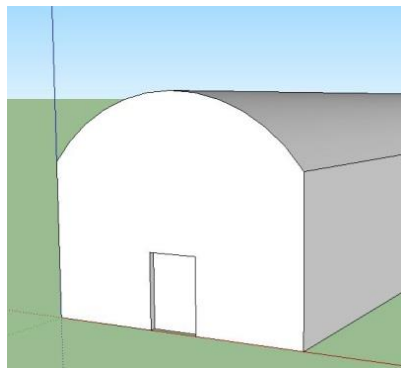
3. Use **ARC**: draw bottom of arc, then lift up to top



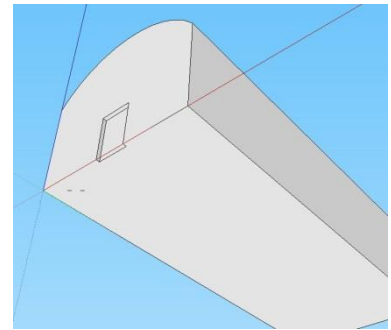
4. **PUSH/PULL** to push extra roof corners away



5. Draw **rectangle** door, **PUSH/PULL** in



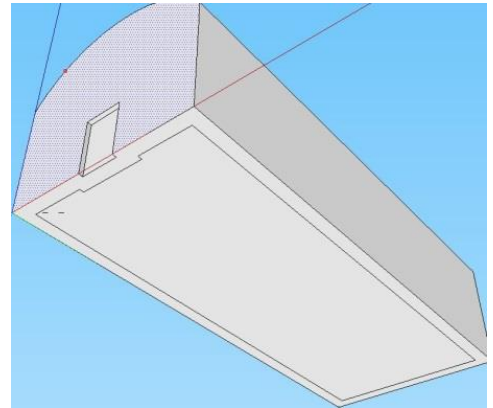
6. **ORBIT** under house



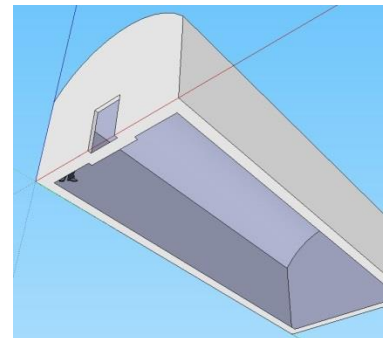
7. Use **OFFSET**



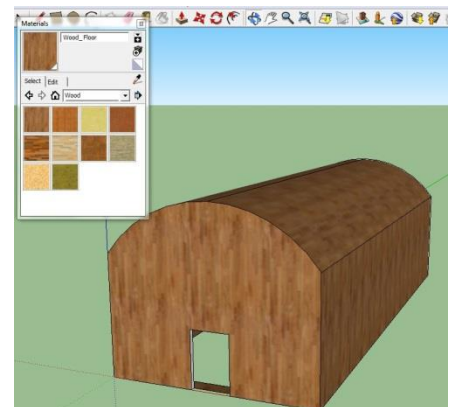
to draw a smaller rectangle



8. **CONTROL MOUSE CLICK**, erase smaller rectangle



9. Use **PAINT BUCKET** to fill wood texture



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